The book was found

Graphic Medicine Manifesto

[Image of the cover of the book]

DOWNLOAD EBOOK
This inaugural volume in the Graphic Medicine series establishes the principles of graphic medicine and begins to map the field. The volume combines scholarly essays by members of the editorial team with previously unpublished visual narratives by Ian Williams and MK Czerwiec, and it includes arresting visual work from a wide range of graphic medicine practitioners. The book’s first section, featuring essays by Scott Smith and Susan Squier, argues that as a new area of scholarship, research on graphic medicine has the potential to challenge the conventional boundaries of academic disciplines, raise questions about their foundations, and reinvigorate literary scholarship and the notion of the literary text for a broader audience. The second section, incorporating essays by Michael Green and Kimberly Myers, demonstrates that graphic medicine narratives can engage members of the health professions with literary and visual representations and symbolic practices that offer patients, family members, physicians, and other caregivers new ways to experience and work with the complex challenges of the medical experience. The final section, by Ian Williams and MK Czerwiec, focuses on the practice of creating graphic narratives, iconography, drawing as a social practice, and the nature of comics as visual rhetoric. A conclusion (in comics form) testifies to the diverse and growing graphic medicine community. Two valuable bibliographies guide readers to comics and scholarly works relevant to the field.

**Book Information**

Series: Graphic Medicine  
Paperback: 208 pages  
Publisher: Penn State University Press; 1 edition (April 22, 2015)  
Language: English  
ISBN-10: 0271066490  
Product Dimensions: 8 x 0.6 x 9 inches  
Shipping Weight: 15.2 ounces (View shipping rates and policies)  
Average Customer Review: 5.0 out of 5 stars (See all reviews) (2 customer reviews)  
Best Sellers Rank: #366,939 in Books (See Top 100 in Books) #205 in Comics & Graphic Novels > Graphic Novels > Educational & Nonfiction #264 in Books > Comics & Graphic Novels > Graphic Novels > Historical & Biographical Fiction #506 in Books > Medical Books > Medicine > Reference > Education & Training

**Customer Reviews**
I purchased this book because I am thinking about writing a children's book with a main character who has a disability. "The Graphic Medicine Manifesto" was incredibly helpful. I now have a much better idea of how to tell a story through pictures. I learned about the advantages of using comics and graphic novels to tell a story, particularly a story about medical topics. This book covered everything from the history of comics, whether they are "serious" literature, their role in education (from elementary school through graduate school), capturing emotional and physical experiences in drawings, the "non-artistic" comic artist, and excellent books on related topics. Each of the six chapters is written by an expert in graphic medicine, although they have very different backgrounds and focus on different aspects of the emerging field. Several authors use graphic medicine to teach health humanities and narrative medicine to medical students. Although most of the examples are from comics written for adolescents and adults, but the lessons apply to comics written for any age group.

Good book

Download to continue reading...